

# Pop-Collection Nr.1 1. Fresh and Funky

Funk Rock  $\text{♩} = \text{ca. } 105$

Jürgen Schmieder

Akk.1

Akk.2

Akk.3

Akk.4/  
Git.  
ad lib.

Bass

Drums

5

Akk.1

Akk.2

Akk.3

Akk.4/  
Git.

Bass

Drums

9

Akk.1

Akk.2

Akk.3

Akk.4/  
Git.

Bass

Drums

Gm F/G Eb/G F/G

13

Akk.1

Akk.2

Akk.3

Akk.4/  
Git.

Bass

Drums

Ebmaj Dm7 Cm7 D7#11

*fp*

*fp*

*fp*

*fp*

17

Akk.1 *mf*

Akk.2 *mf*

Akk.3 *mf*

Akk.4/Git. *mf*  
Gm Cm Gm Cm

Bass *mf*

Drums *mf*

21

Akk.1

Akk.2

Akk.3

Akk.4/Git. Gm Cm D7 D7/F#

Bass

Drums

# 2. Freeclimber

Pop/Rock Ballade ♩ = ca. 100

Jürgen Schmieder

Musical score for the first system of 'Freeclimber'. The score is in 4/4 time and consists of six staves: Akk.1, Akk.2, Akk.3, Akk.4/Git. ad lib., Bass, and Drums. The key signature has one flat (Bb). The first system contains four measures. Akk.1 has a fermata over the first measure and a circled cross symbol above the second measure. Akk.2, Akk.3, and Bass start with a circled cross symbol and a *mf* dynamic. Akk.4/Git. ad lib. has a circled cross symbol and a *mf* dynamic. The guitar part includes chords: C, F/C, Bb/C, F/C, C, F/C, and F/G. The bass line starts with a circled cross symbol and a *mf* dynamic. The drum part starts with a circled cross symbol and a *mf* dynamic. The first system ends with a circled cross symbol above the final measure.

Musical score for the second system of 'Freeclimber'. The score continues from the first system and consists of six staves: Akk.1, Akk.2, Akk.3, Akk.4/Git., Bass, and Drums. The second system contains four measures. Akk.1 starts with a circled cross symbol and a *mf* dynamic. Akk.2 starts with a circled cross symbol and a *mf* dynamic. Akk.3 starts with a circled cross symbol and a *mf* dynamic. Akk.4/Git. has a circled cross symbol and a *mf* dynamic. The guitar part includes chords: C, F/C, Bb/C, F/C, C, F/C, Bb/C, and F/C. The bass line starts with a circled cross symbol and a *mf* dynamic. The drum part starts with a circled cross symbol and a *mf* dynamic. The second system ends with a circled cross symbol above the final measure.

9

Akk.1

Akk.2

Akk.3

Akk.4/  
Git.

Bass

Drums

*f*

*mf*

*f*

*f*

*f*

C F/C Bb/C F/C C F/C F/G

13

Akk.1

Akk.2

Akk.3

Akk.4/  
Git.

Bass

Drums

*mp*

*mp*

*mp*

*mp*

*mp*

*mp*

C Dm7 F G C Dm7 F G

Sidestick

*mp*

17

Akk.1

Akk.2

Akk.3

Akk.4/  
Git.

Bass

Drums

*p*

*mf*

Fmaj Em7 Dm7 F/G G/C C

21

Akk.1

Akk.2

Akk.3

Akk.4/  
Git.

Bass

Drums

Fmaj Em7 Dm Em F/G

# 3. Easy Life

Cool ♩ = ca. 112

Jürgen Schmieder

Akk.1  
Akk.2  
Akk.3  
Akk.4/  
Git.  
ad lib.  
Bass  
Drums

5  
Akk.1  
Akk.2  
Akk.3  
Akk.4/  
Git.  
Bass  
Drums

9

Akk.1 *mf* *f*

Akk.2 *f*

Akk.3 *mf* *f*

Akk.4/Git. G D/F# Em7 D C C/D G G7/H *f*

Bass *f*

Drums *f*

13

Akk.1 *mf espressivo*

Akk.2 *mf espressivo*

Akk.3 *mf espressivo*

Akk.4/Git. C D/C Hm7 Em7 G/D *mf*

Bass *mf*

Drums *mf*