

# NEW FRIENDS

8 Beat ♩ = ca. 120

Jürgen Schmieder

A

Musical score for the first system (measures 1-4). The score is in 4/4 time and features six staves: Akk.1, Akk.2, Akk.3, Akk.4 Keyb. ad lib., Bass, and Drums. Akk.1 starts with a forte (*f*) dynamic and a circled 'A' section marker. Akk.2 and Akk.3 also begin with *f*. Akk.4 Keyb. ad lib. includes a 'Bright Piano' instruction and a *simile* marking. The Drums part includes a 'Crash' and 'HH' (Hi-Hat) section. The Bass and Kiddy ad lib. parts also start with *f*.

5

Musical score for the second system (measures 5-8). The score continues with the same six staves. Akk.1 has a measure rest in measure 5. The Drums part includes a 'Toms' section in measure 8. The Kiddy ad lib. part continues with a melodic line.

**B**

9

Akk.1 *mf*

Akk.2 *mf*

Akk.3 *mf*

Akk.4 *mf*

Bass *mf*

Drums *mf*

Kiddy *mf*

13

Akk.1 *f*

Akk.2

Akk.3

Akk.4

Bass

Drums

Kiddy

17 **C**

Akk.1

Akk.2 *f*

Akk.3 *f*

Akk.4 *f simile*

Bass *f*

Drums *f*

Kiddy *f*

21

Akk.1

Akk.2

Akk.3

Akk.4

Bass

Drums

Kiddy